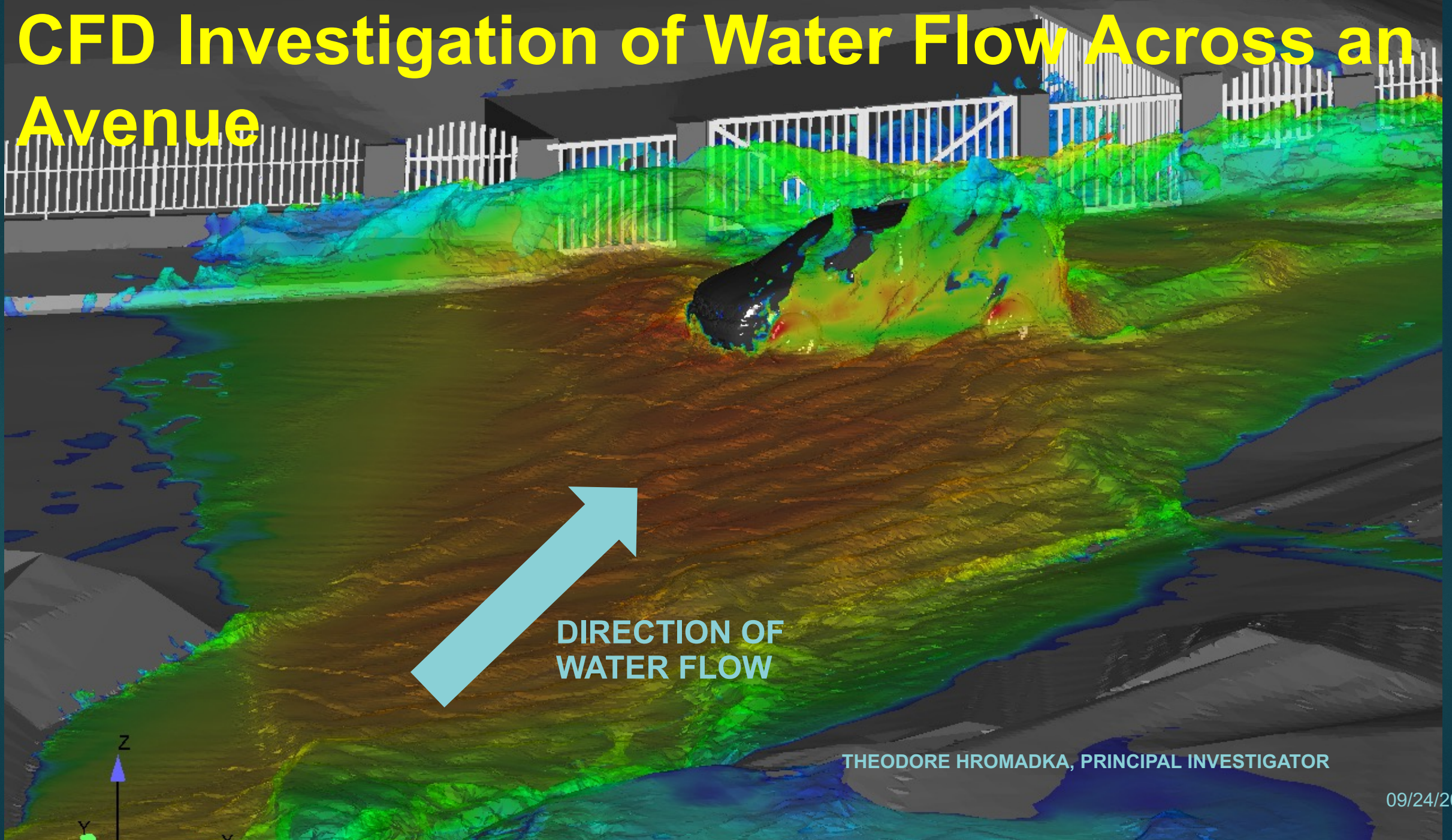


CFD Investigation of Water Flow Across an Avenue

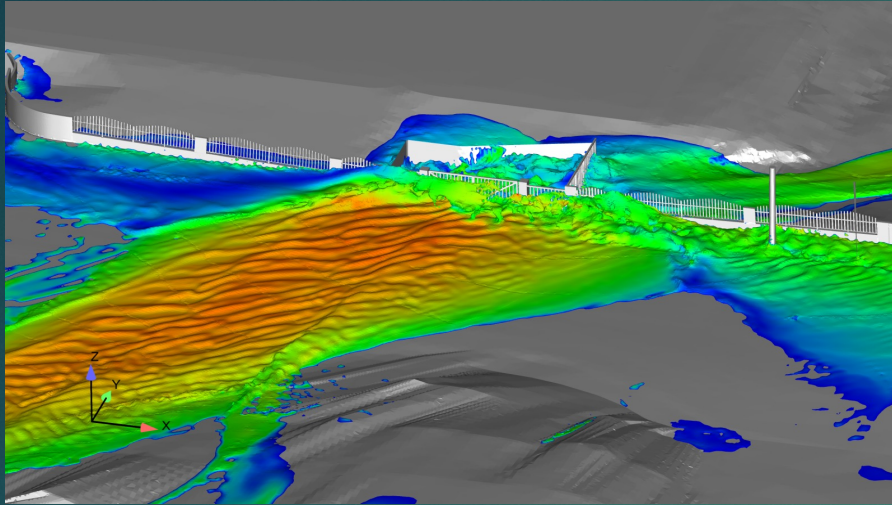


DIRECTION OF
WATER FLOW

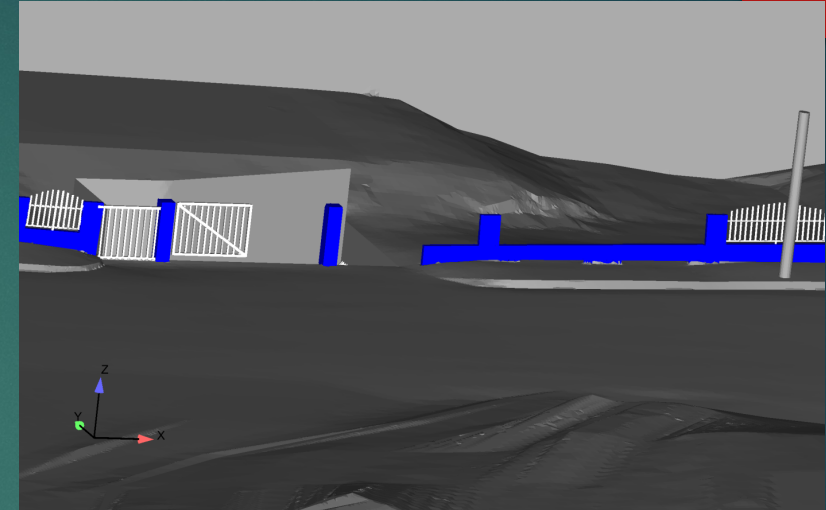
THEODORE HROMADKA, PRINCIPAL INVESTIGATOR

09/24/2019

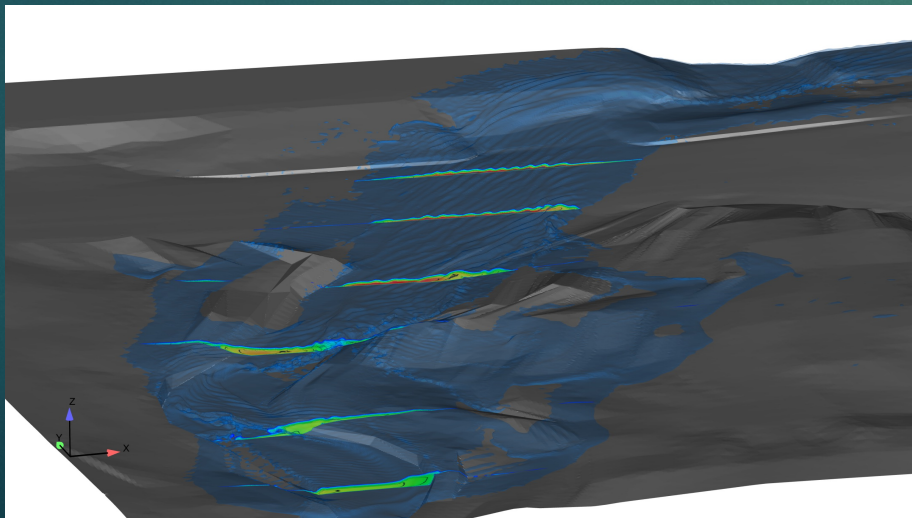
Baseline – In Situ Conditions



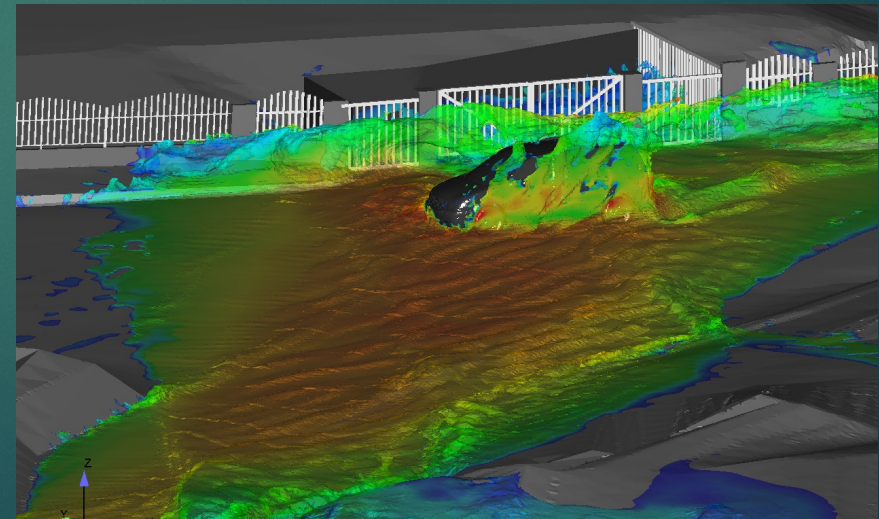
Baseline with Damaged Infrastructure –
Wall/Fence modified to reflect the conditions
after the storm event



Natural Conditions – Wall/Fence/Drop Inlet
removed to reflect the natural conditions of the
area surrounding the Avenue



Baseline with Vehicle – A vehicle model
representing a minivan was placed in the
westbound lane on the Avenue



Software

- In this study **OpenFOAM** an open source code was used as CFD tool.
- OpenFOAM solver solves mathematical equations known as **Navier-Stokes** equations.
- OpenFOAM solvers are based on **Finite Volume Method** for discretization
 - Domain is discretized into a finite set of control volumes (called cell)
 - General conservation of equation for mass, momentum, energy , etc. are discretized into algebraic equations.

$$\underbrace{\frac{\partial \rho \mathbf{U}}{\partial t}}_1 + \underbrace{\nabla \cdot \rho \mathbf{U} \mathbf{U}}_2 + \underbrace{\nabla \cdot \rho \mathbf{R}}_3 = - \underbrace{\nabla p}_4$$

1 Local rate of change of $\rho \mathbf{U}$
2 Convective rate of change of $\rho \mathbf{U}$
3 Viscous dissipation (laminar + turbulent)
4 Pressure gradient

```
1 solve
2 (
3     fvm::ddt(rho, U)
4     + fvm::div(phi, U)
5     + turbulence->divDevRhoReff(U)
6     ==
7     - fvc::grad(p)
8 );
```

- All equations are solved to render flow field.

Software

➤ CFD software: OpenFOAM

- Open source CFD software, licensed under the General Public License (GNU)
- Developed and Maintained by OpenFOAM Foundation /OpenCFD Ltd, UK
- OpenFOAM is one of the top 3 most used CFD software in the world.
- Trusted by industry, R&D centers and universities.
- <https://openfoam.org>



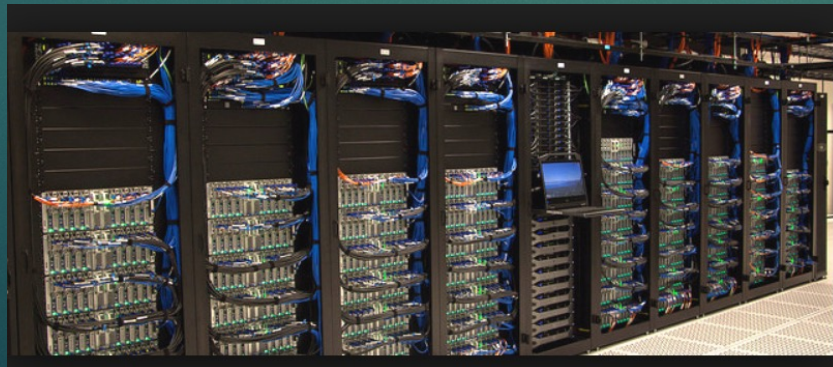
➤ Post Processing software: paraview

- ParaView is an open-source multiple-platform application for interactive, scientific visualization. It has a client-server architecture to facilitate remote visualization of datasets and generate detailed models to maintain interactive frame rates for large datasets.
- Developed and maintained by [Sandia National Laboratory](#), [Kitware Inc](#),
- <https://www.paraview.org>



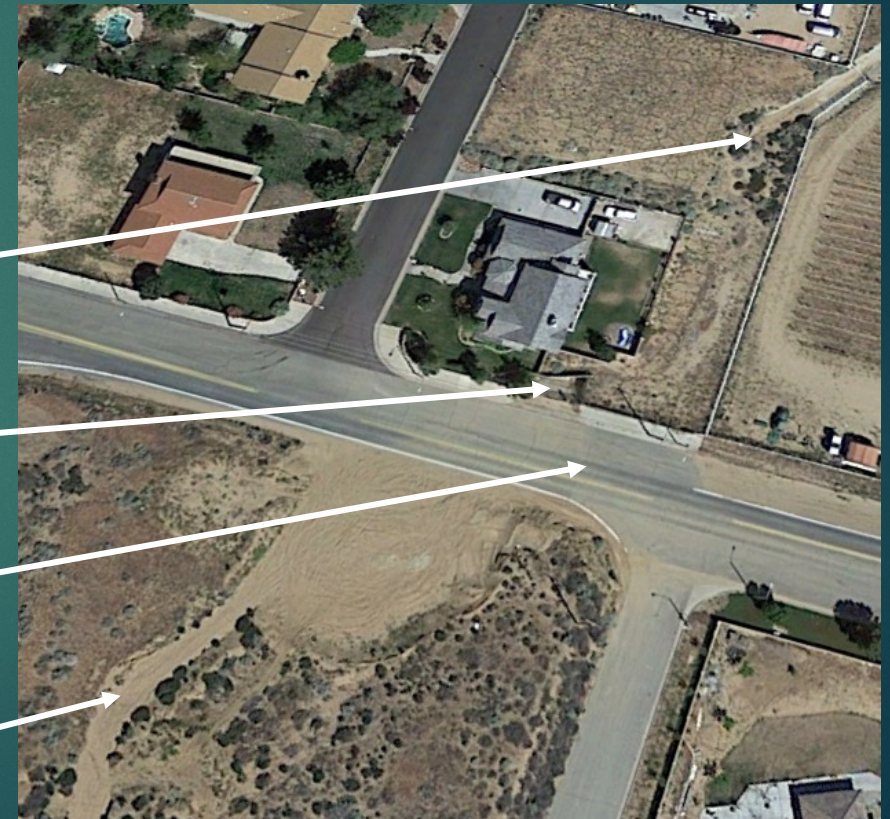
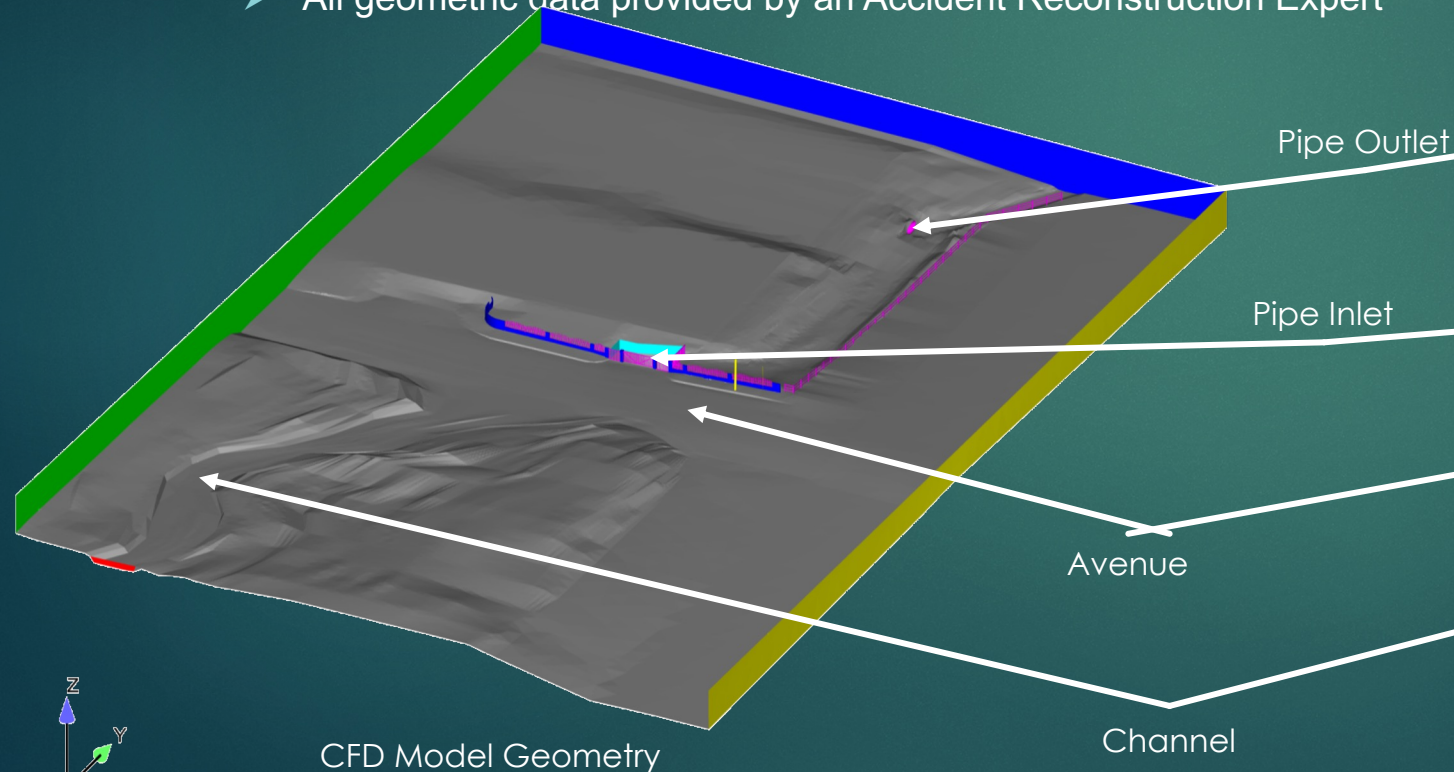
Computational Hardware

- Usually a High Performance Computing Cluster (HPCC) is required to perform a CFD simulation, specially when the domain size is very large and physics are complex. For the model set up and post-processing, the following computer hardware specification was used:
 - 128 GB RAM
 - 32 cores
 - 5 TB storage hard drive
 - 8 GB High resolution graphic card
- The simulation was performed on the cluster using 128 core processor.



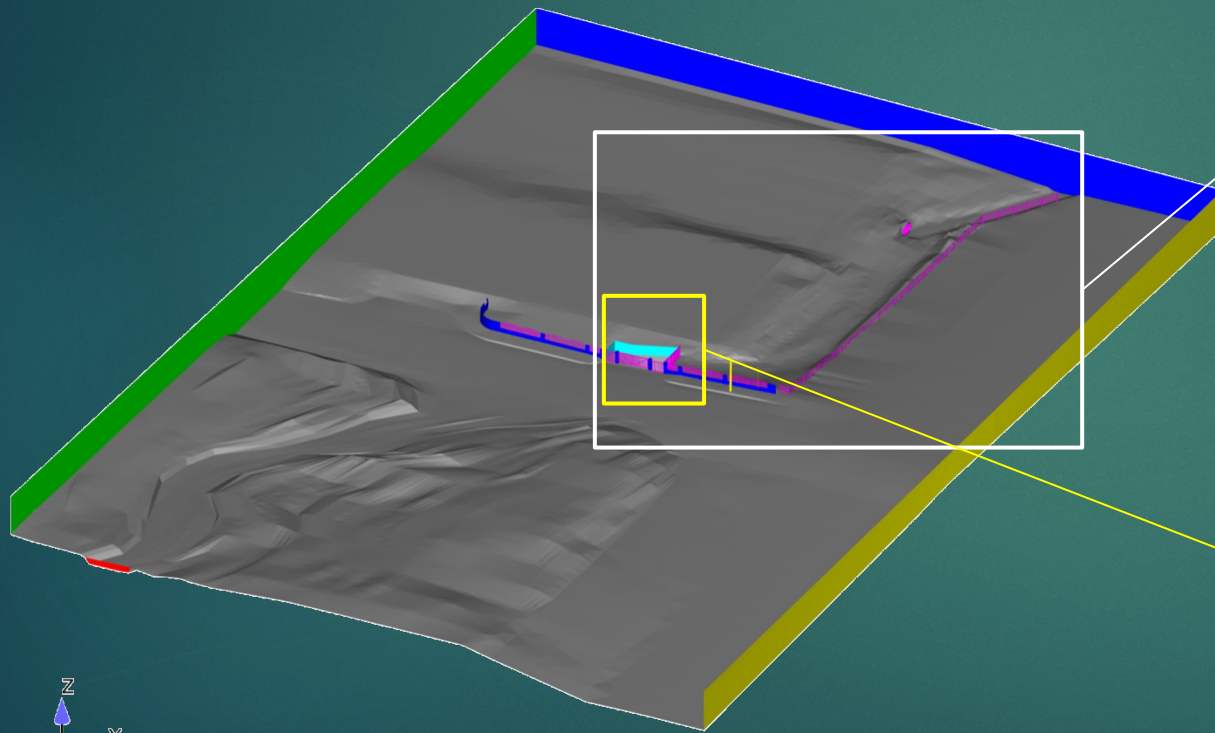
The Study Geometry

- Geometry preparation: Surface creation from topography data
 - Topography point data was used to create the CAD model (gate, ground, ..).
 - Side and top surfaces were added to create a closed volume domain.
 - The CAD model was meshed
 - All geometric data provided by an Accident Reconstruction Expert



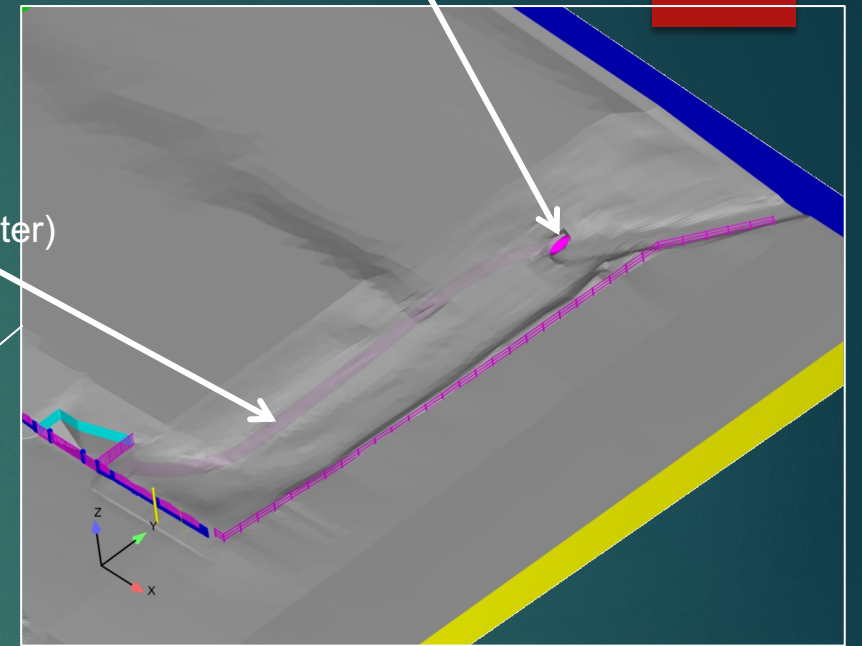
Source: Google Earth 4/11/2015

The Study Geometry

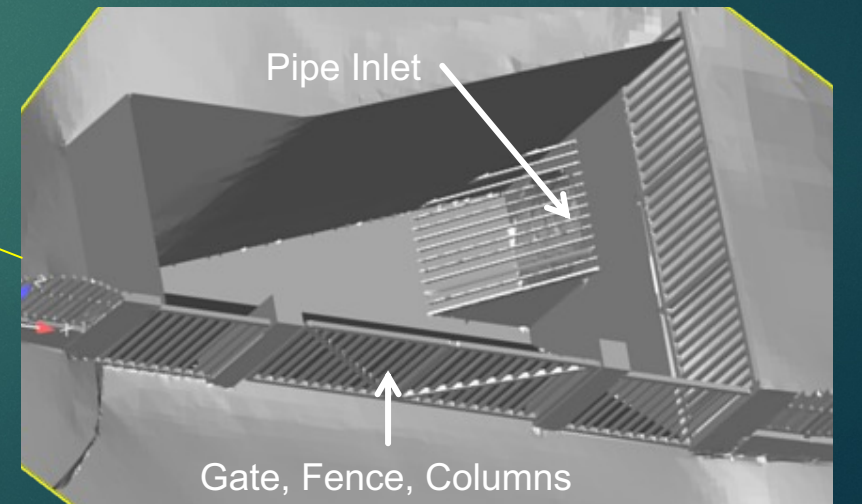


Pipe (60" diameter)

Culvert pipe outlet



Pipe Inlet

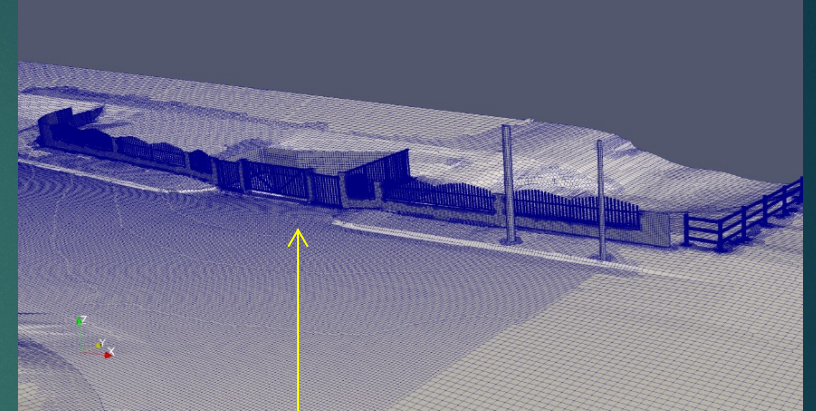


Gate, Fence, Columns

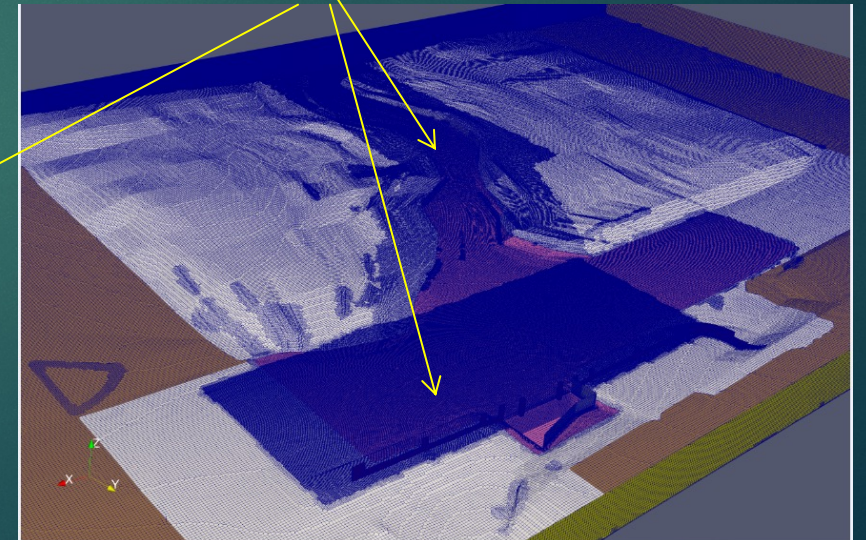
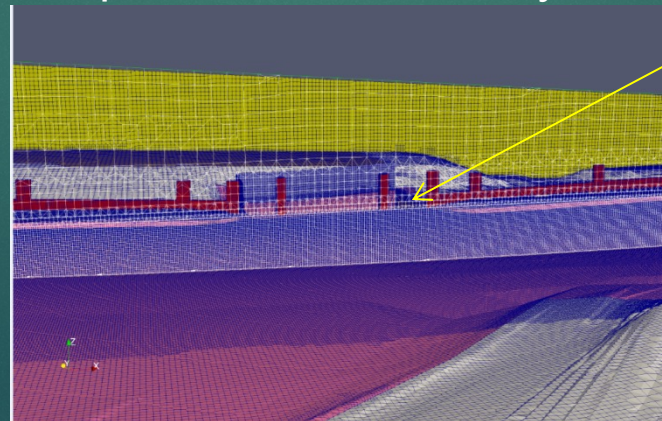


Computational Meshing

- Mesh Generation (domain space discretization)
 - The computational cleaned CAD geometry was used to construct the fluid domain.
 - Local surfaces and volume regions refinement were defined in order to capture all geometry details.
 - Channel, gate, bars, gate, street, spill way, culvert pipe,....
 - Proper surface and volume cell size distributions were applied to capture the geometry and physics precisely
 - 3 prism layers were generated to capture the flow velocity profile at the walls.

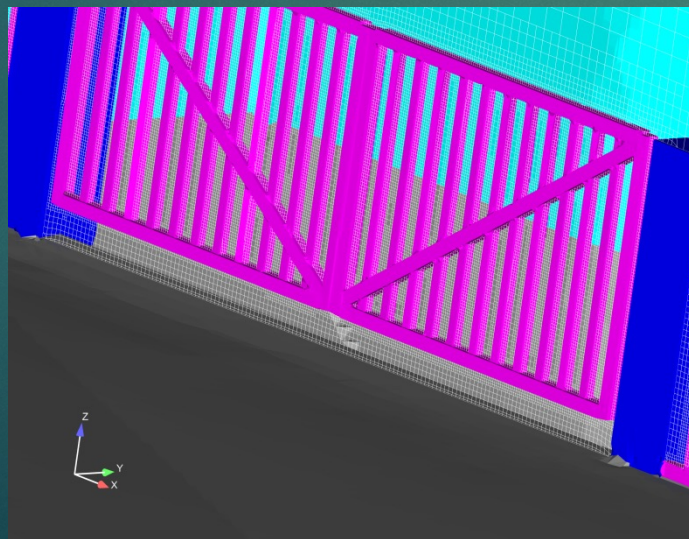
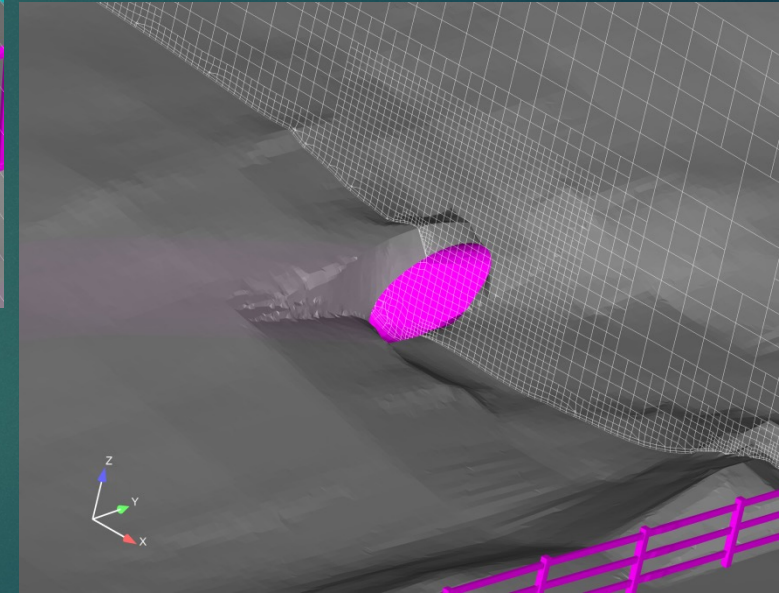
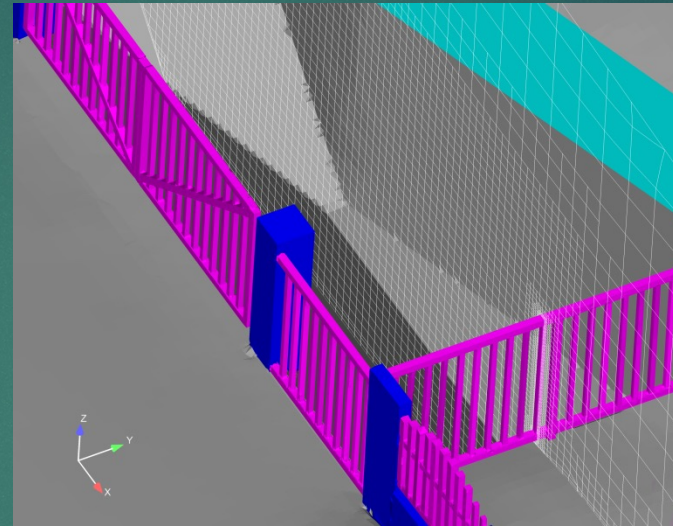
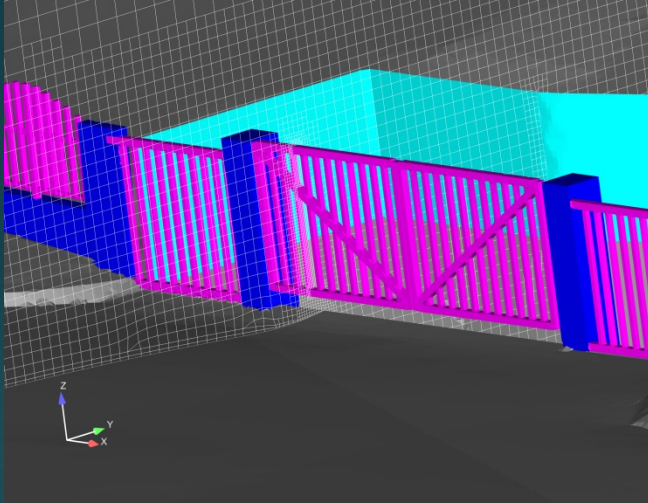


Refined area



Computational Meshing

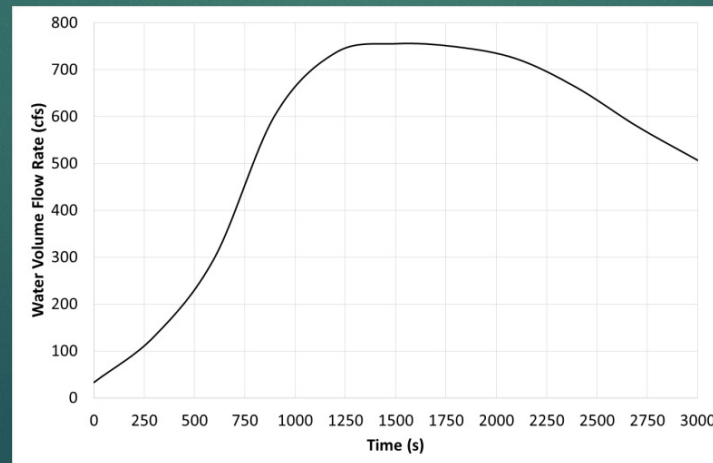
Hexahedral dominant cell type was used to construct the mesh



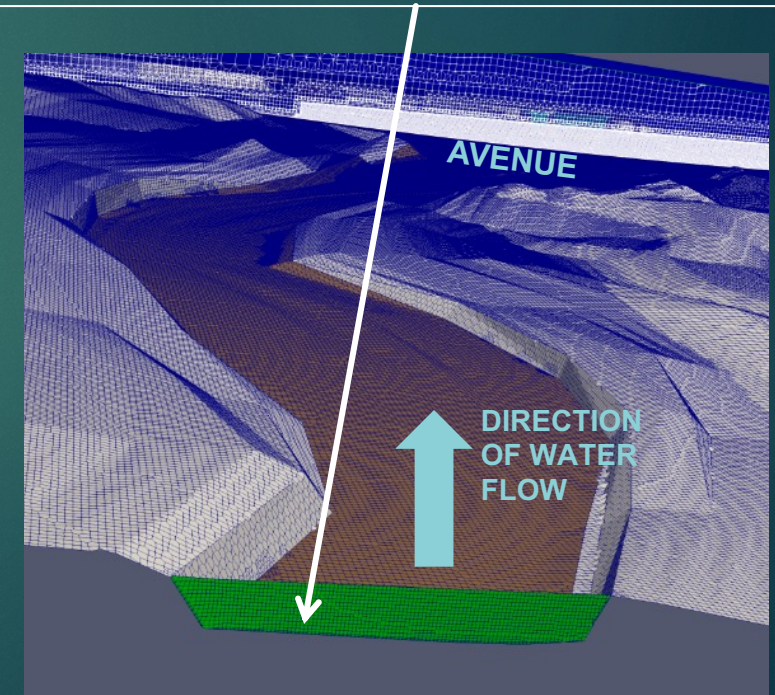
Boundary Conditions

➤ Boundary conditions set up

- A variable volume flow rate was assigned at channel inlet. This volume flow rate was input from the output of a Unit Hydrograph Model which considers the Watershed and Precipitation of the actual storm event
 - The hydrology and hydrometeorology analysis results are detailed in a separate report
- The Natural Conditions and Baseline with Vehicle simulations were performed from 1200s to 1800s of the volume flow rate data to capture the peak flow rate only

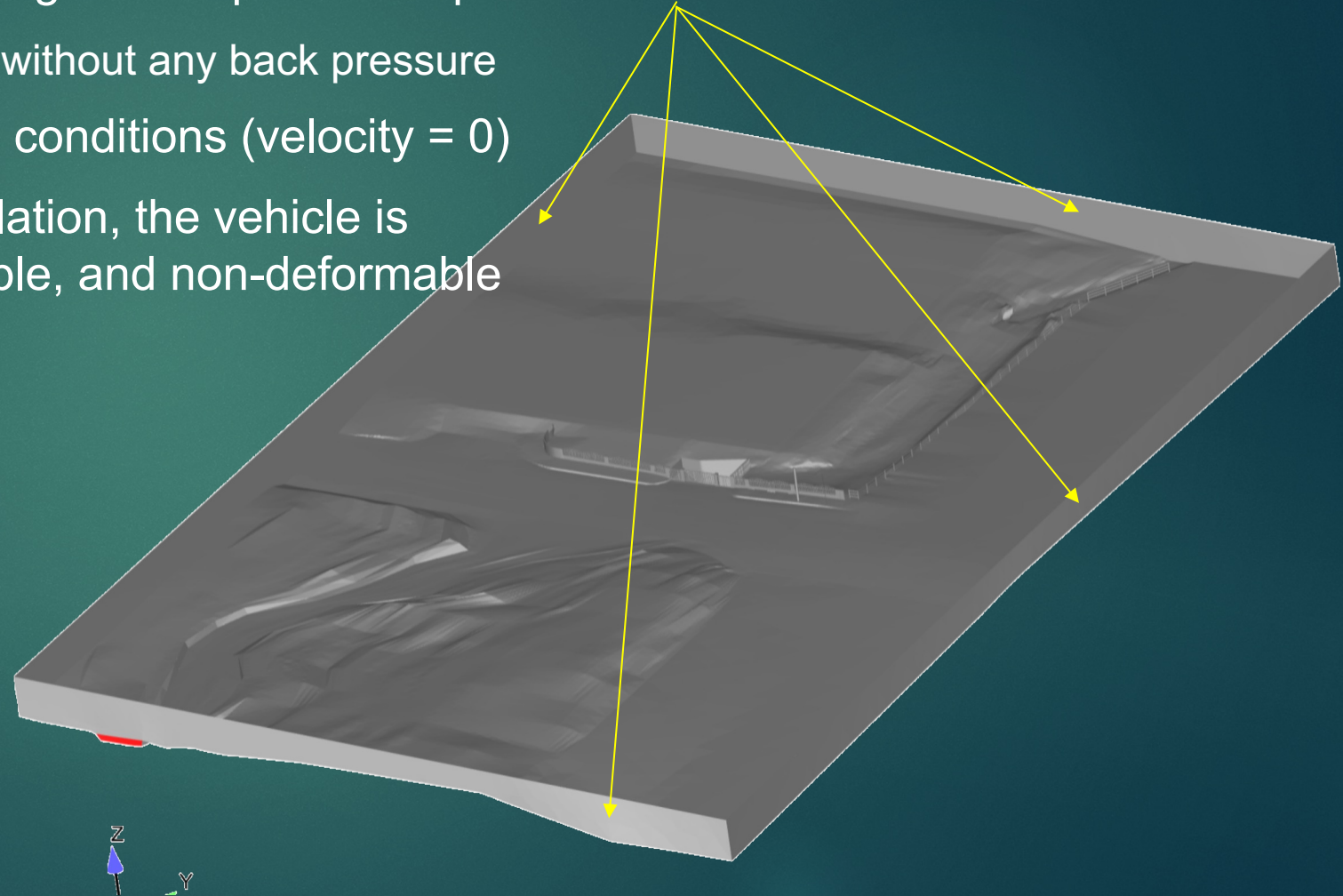


- Inlet
 - Variable Height Flow Rate inlet Velocity was assigned at inlet
 - This boundary condition provides a velocity boundary condition for multiphase flow based on a user-specified volumetric flow rate.
 - Water height and velocity will be adjusted based on the upstream resistance to maintain the specified volume flow rate



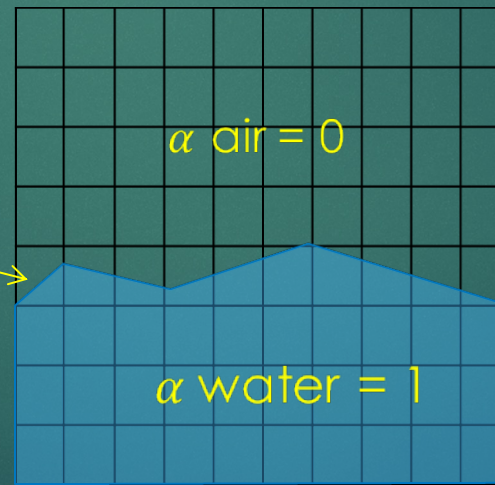
Boundary Conditions

- All sides and top patches were assigned to open atmosphere
 - Water can exit the domain freely without any back pressure
- All walls were assigned to no-slip conditions (velocity = 0)
- In the Baseline with Vehicle simulation, the vehicle is considered stationary, non-movable, and non-deformable



Solver and Model setup

- **Volume of Fluid (VOF)** method was used to capture and track the interface between air and water.
- **VOF:**
 - Solves 2 fluids of different phases, water and air
 - Captures the interface between the water and air
 - Each phase is described by fraction α (*Alpha*) that occupies the local fluid volume
 - Phase 1 : $\alpha_{\text{water}} = 1$
 - Phase 2 : $\alpha_{\text{air}} = 0$
 - interface : $0 < \alpha < 1$



Solver and Model setup

- Volume of Fluid (VOF)

- Uses specie (scalar) transport equation to determine the relative volume fraction of two phases, or phase fraction α , in each computational cell.

$$\alpha = \alpha(\mathbf{x}, t)$$

- Physical properties are calculated as weighted averages based on the phase fraction

$$\begin{aligned}\mu(\mathbf{x}, t) &= \mu_{\text{water}}\alpha + \mu_{\text{air}}(1 - \alpha) & \mu &= \sum_{i=1}^N (\alpha_i \mu_i) \\ \rho(\mathbf{x}, t) &= \rho_{\text{water}}\alpha + \rho_{\text{air}}(1 - \alpha) & \rho &= \sum_{i=1}^N (\alpha_i \rho_i)\end{aligned}$$

- Governing equation

$$\frac{\partial \alpha_i}{\partial t} + \nabla \cdot \mathbf{U} \alpha_i = 0$$

- Interface between the phases is not explicitly computed, but rather emerges as a property of phase fraction field

Baseline with Vehicle
Animation: Water interface

Time = 0.0 (s)

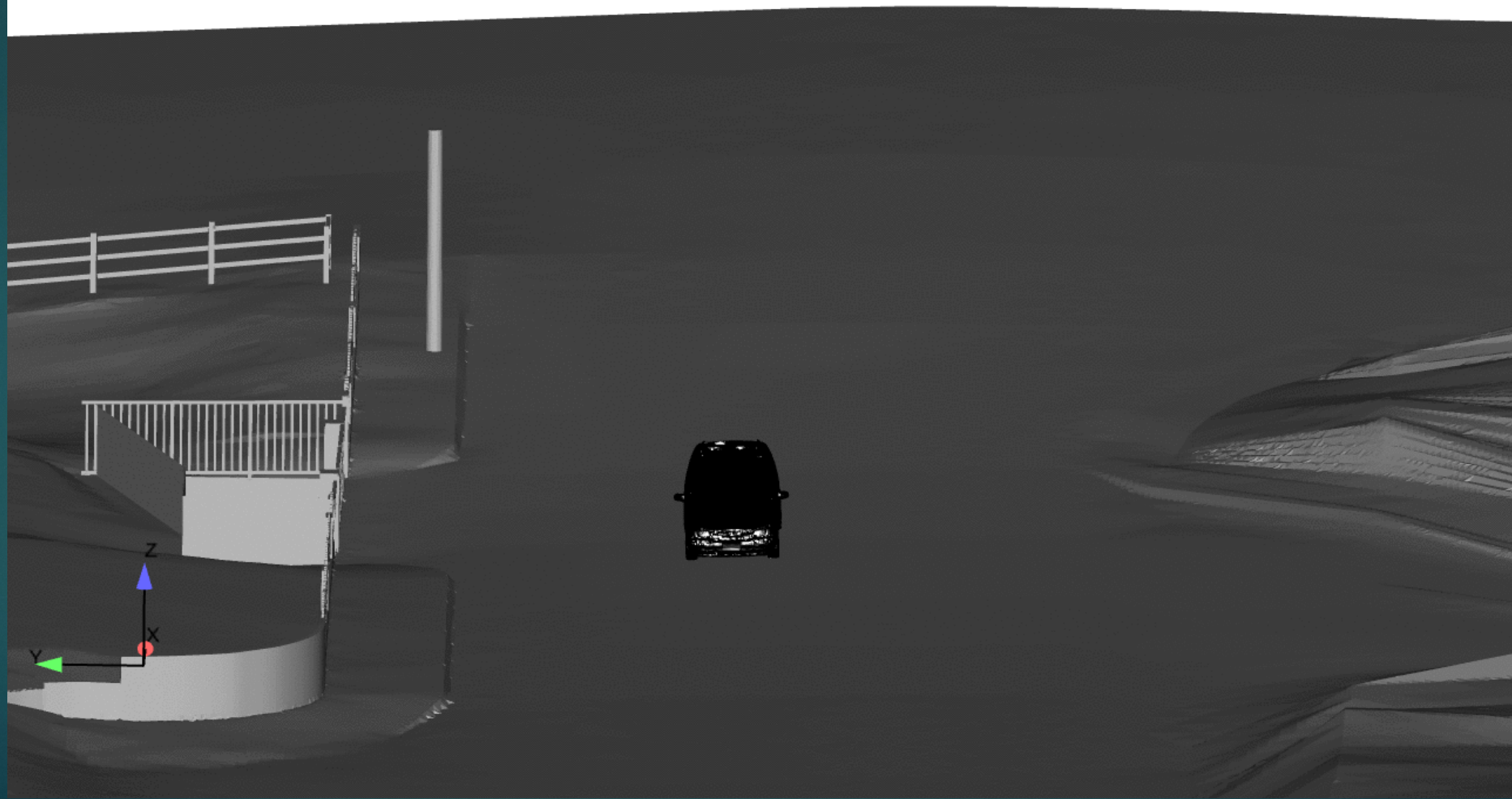


Note: time = 0 sec. is
equivalent to 1200s of the
velocity profile at the inlet

Baseline with Vehicle

Animation: Water interface

Time = 0.0 (s)



Note: time = 0 sec. is equivalent to 1200s of the velocity profile at the inlet